**Synopsis**

This guide provides quick information on the keywords, classes, and functions that Java programmers use on a daily basis, and arranged logically for best access. Information includes: examples of use; tips for best use; how to avoid pitfalls; and a comprehensive index for easy look-up access.

**Book Information**

Series: Programmer's Reference  
Paperback: 464 pages  
Publisher: McGraw-Hill (March 27, 2000)  
Language: English  
ISBN-10: 0072123540  
Product Dimensions:  5.5 x 1 x 8.5 inches  
Shipping Weight: 1.2 pounds (View shipping rates and policies)  
Average Customer Review: 3.5 out of 5 stars  
See all reviews (4 customer reviews)  
Best Sellers Rank: #5,932,877 in Books (See Top 100 in Books)  
#95 in Books > Computers & Technology > Programming > Languages & Tools > Java > Reference  
#1061159 in Books > Reference

**Customer Reviews**

This book provides quick and fast reference to almost all the java api and implemented classes. In addition, it provides brief but clear explanation to important concepts such as inheritance, interface and exceptions that’s meant to be more of a refresher. I feel that this book is good for those who have fairly good concept of programming in other languages and just need the nitty stuff in the java language. Although most of the stuff you can probably read off the free Java SDK reference, I find it more handy to just search for what I need in the index of this book. Besides, I find the section on programming tips really useful and they save one the chore of having to go through all the details in thicker java programming reference books. For beginners, Java 2: The Complete Reference, by the same author, might be a better choice, since it goes into details with all the important concepts and provides more examples.

As a first year CIS major and with no programming experience (unless you count BASIC, 10+ years ago in H.S.), this book has been an invaluable source. With the instructor admitting that our current
textbook is sometimes confusing and that it jumps in and out of topics without warning, this book
sums up many things in a clear, concise manner. It’s very confusing and frustrating to reference the
textbook for an answer, only to end up more confused then when you started. I can not say what
value this will have for an experienced programmer, although I would think that that a reference
book for any level programmer would be useful. After all, no one can remember everything about all
aspects of a language. However, the level of reference that this book provides may not be enough
for veteran programmers. I simply do not know. Anyway, I believe it to be a great addition to any
beginner’s Java library.

I bought this book because my current java reference book was getting old. I chose this specific
book because I have a C/C++ reference book by Herb Schildt which is excellent. In fact, I would
highly recommend this book. However, I found this java reference to be too vague with not enough
programming samples. I think I was expecting more from the book.

I was surprised not to like this book, because the author’s reference on C++ is one of my favorite
C++ books. However, this book just does not cut the mustard. The class overviews that make up
the bulk of the book never seem to have quite enough information or quite the right information, and
the overview material in the early chapters isn’t that great, either. Again, it’s an issue of just not
presenting useful information. Case in point: the discussion of "static" gets a total of three short
paragraphs which bring up almost none of the important points about this keyword. Yet, almost two
pages are devoted to recursion, which is certainly an important topic in computer science but isn’t
exactly the sort of thing that you’re likely to be looking for when you go to a reference book on Java.
If you’re looking for a good general reference on Java, try David Flanagan’s "Java In A Nutshell,"
instead.

Download to continue reading...

Java: The Ultimate Guide to Learn Java and Python Programming (Programming, Java, Database,
Java for dummies, coding books, java programming) (HTML, ... Developers, Coding, CSS, PHP)
(Volume 3) JAVA: JAVA in 8 Hours, For Beginners, Learn Java Fast! A Smart Way to Learn Java,
Plain & Simple, Learn JAVA Programming Language in Easy Steps, A Beginner’s Guide, Start
Coding Today! Java Programmer’s Reference: Programmer’s Reference XSLT 2.0 Programmer’s
Reference (Programmer to Programmer) Java: The Simple Guide to Learn Java Programming In No
Time (Programming,Database, Java for dummies, coding books, java programming)
(HTML, Javascript, Programming, Developers, Coding, CSS, PHP) (Volume 2) Microsoft Win32